# <html> <head><title>ball html5</title></head> <body>  <canvas id="c" width="1000" height="2000"></canvas>  <script type="text/javascript">    var canvas, ctx;    function drawBall(x,y,r,color){   ctx.fillStyle = color;   ctx.beginPath();   ctx.arc(x, y, r, 0, Math.PI\*2, true);   ctx.closePath();   ctx.fill();  }  function clear(){   canvas.width =  canvas.width;  }    function init(){   canvas = document.getElementById("c");   ctx = canvas.getContext("2d");   setInterval(loop, 1000/30);  }    function loop(){   clear();   ctx.fillRect(75,75,40,40,"#060606");   ctx.fillRect(120,75,40,40,"#060606");   ctx.fillRect(165,75,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(210,75,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(255,75,40,40,"#060606");   ctx.fillRect(300,75,40,40,"#060606");   ctx.fillRect(345,75,40,40,"#060606");     ctx.fillRect(75,120,40,40,"#060606");   ctx.fillRect(120,120,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(165,120,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(210,120,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(255,120,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(300,120,40,40,"#060606");   ctx.fillRect(345,120,40,40,"#060606");     ctx.fillRect(75,165,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(120,165,40,40,"#4DFC01"); ctx.fillStyle=("black")   ctx.fillRect(165,165,40,40,"#060606");   ctx.fillRect(210,165,40,40,"#060606");   ctx.fillRect(255,165,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(300,165,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(345,165,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(75,210,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(120,210,40,40,"#060606");   ctx.fillRect(165,210,40,40,"#060606");   ctx.fillRect(210,210,40,40,"#060606");   ctx.fillRect(255,210,40,40,"#060606");   ctx.fillRect(300,210,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(345,210,40,40,"#060606");   ctx.fillRect(75,255,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(120,255,40,40,"#060606");   ctx.fillRect(165,255,40,40,"#060606");   ctx.fillRect(210,255,40,40,"#060606");   ctx.fillRect(255,255,40,40,"#060606");   ctx.fillRect(300,255,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(345,255,40,40,"#060606");     ctx.fillRect(75,300,40,40,"#060606");   ctx.fillRect(120,300,40,40,"#060606");   ctx.fillRect(165,300,40,40,"#060606");   ctx.fillRect(210,300,40,40,"#060606");   ctx.fillRect(255,300,40,40,"#060606");   ctx.fillRect(300,300,40,40,"#060606");   ctx.fillRect(345,300,40,40,"#060606");     ctx.fillRect(75,345,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(120,345,40,40,"#060606");   ctx.fillRect(165,345,40,40,"#060606");   ctx.fillRect(210,345,40,40,"#060606");   ctx.fillRect(255,345,40,40,"#060606");   ctx.fillRect(300,345,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(345,345,40,40,"#060606");   ctx.fillRect(75,390,40,40,"#060606"); ctx.fillStyle=("black")   ctx.fillRect(120,390,40,40,"#060606");   ctx.fillRect(165,390,40,40,"#060606");   ctx.fillRect(210,390,40,40,"#060606");   ctx.fillRect(255,390,40,40,"#060606");   ctx.fillRect(300,390,40,40,"#060606"); ctx.fillStyle=("red")   ctx.fillRect(345,390,40,40,"#060606");      }    window.onload = init;    </script> </body> </html>